LANGUAGE GAMES AS A MEANS OF TEACHING VOCABULARY INTERESTINGLY TO THE THIRD YEAR STUDENTS OF JUNIOR HIGH SCHOOL

A THESIS
In Partial Fulfillment of the Requirements for the Sarjana Pendidikan Degree in English Language Teaching

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# TABLE OF CONTENTS

<table>
<thead>
<tr>
<th>APPROVAL SHEET (1)</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>APPROVAL SHEET (2)</td>
<td>11</td>
</tr>
<tr>
<td>ACKNOWLEDGEMENTS</td>
<td>iii</td>
</tr>
<tr>
<td>TABLE OF CONTENTS</td>
<td>iv</td>
</tr>
<tr>
<td>ABSTRACT</td>
<td>viii</td>
</tr>
</tbody>
</table>

## CHAPTER I. INTRODUCTION

1.1 Background of the Study .................................. 1
1.2 Statements of the Problems ................................ 4
1.3 Objective of the Study .................................... 5
1.4 Significance of the Study ................................ 5
1.5 Limitation of the Study .................................. 5
1.6 Definition of Key Terms ................................... 6
1.7 Methodology ................................................ 8
1.8 Organization of the Study ................................ 8

## CHAPTER II. TEACHING VOCABULARY IN SECOND LANGUAGE SETTING

2.1 The Importance of Teaching Vocabulary in Language Learning... 10
2.2 The Importance of Motivation in Learning Vocabulary ............ 11
2.3 Review of Related Studies .................................. 13
CHAPTER III THE ROLE OF LANGUAGE GAMES IN THE TEACHING OF VOCABULARY

3.1 The Nature of Language Games in Language Teaching .................. 17

3.2 Types of Language Games ........ 19
  3.2.1 The Purposes of Various Games for Students .............. 19
  3.2.2 The Amount of the Players .. 21

3.3 The Characteristics of Language Games ............................................. 21

3.4 The Uses of Language Games ...... 23

3.5 The Advantages of Using Language Games in Teaching Vocabulary ...... 27

3.6 Some Considerations in Using Games for Language Teaching .......... 32
  3.6.1 Choosing an Appropriate Game 33
  3.6.2 Organizing the Class ........ 35
  3.6.3 Preparing the Games .......... 36
  3.6.4 Time Allotment ............... 37
  3.6.5 Scoring .......................... 38
  3.6.6 Evaluation of the Game ...... 39
CHAPTER IV. SOME SUGGESTED LANGUAGE GAMES TO TEACH VOCABULARY INTERESTING THE TO THIRD YEAR STUDENTS OF JUNIOR HIGH SCHOOL

4.1 Squares .................................. 40
   4.1.1 Preparation .......................... 40
   4.1.2 Procedure of the Presentation 41
4.2 Guess It! ................................. 43
   4.2.1 Preparation .......................... 43
   4.2.2 Procedure of the Presentation 43
4.3 Name Game Category ...................... 45
   4.3.1 Preparation .......................... 45
   4.3.2 Procedure of the Presentation 46
4.4 Find Me! ................................. 47
   4.4.1 Preparation .......................... 48
   4.4.2 Procedure of the Presentation 48
4.5 Remember It! ............................. 49
   4.5.1 Preparation .......................... 49
   4.5.2 Procedure of the Presentation 50
4.6 Alphabet Cards ......................... 50
   4.6.1 Preparation .......................... 51
   4.6.2 Procedure of the Presentation 52
4.7 Evaluation .............................. 53
CHAPTER V. CONCLUSION AND SUGGESTION

5.1 Conclusion ....................... 54
5.2 Suggestion ....................... 55

BIBLIOGRAPHY

APPENDICES
ABSTRACT

Surya, Cendrawati Handy, "Language Games as a Means of Teaching Vocabulary Interestingly to the Third Year Students of Junior High School", S-1 Thesis, Graduate School of Widya Mandala Catholic University, Surabaya 1997.

Vocabulary is one of language components. Some experts consider it as the most important part in learning a language. It is really important because without mastering enough vocabulary one will not be able to understand the reading passage, express his ideas easily, or cannot communicate with others easily.

To improve the students' vocabulary, the writer used language games in teaching English vocabulary. This technique helps a teacher to break the routine activity, avoid the boredom, and arise the students' motivation as well as attract them to participate in the classroom activities.

Motivation plays an important role for the success of teaching learning process. That is why, the writer suggests language games as a means of teaching vocabulary because language games are really effective and useful. Many experts use language games in teaching-learning activities because games have been proved to have a great deal of value. They are used for teaching because they facilitate students in learning process, attract the students' participation and motivation, strengthen the lessons the students get. At the same time, language games provide enjoyable situations that break the tension, the students' boredom, and also provide competition and cooperation among the students.

There are many kinds of language games available. They can help a teacher to vary the teaching of vocabulary and enrich students' vocabulary. In this study, the writer presents some language games that can be used for teaching vocabulary.

At last, the investigation gives some suggestions to improve and develop the students' vocabulary. A teacher who wants to use language games should consider when to use, how to play and what language games are. To prove the effectiveness of the language games, the writer hopes a further research will be done to implement some suggested language games.